

## Tools

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Figma  
Illustrator  
Webflow  
Framer  
HTML  
CSS  
JavaScript  
React  
Python

## Skills

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Wireframing  
Prototyping  
Journey Mapping  
Information -  
Architecture  
Personas  
User Testing  
User Interviews

## Interests

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Digital and Film -  
Photography  
Rock Climbing  
Mechanical -  
Keyboards  
Traveling  
Running

## Education

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**University of Michigan** - Ann Arbor, MI  
*August 2021 - May 2025*

- Bachelor of Science in Information
- Major: UX Design | Minor: Computer Science

## Experience

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**Design Engineer** - Lucid Motors  
*June 2025 - Present*

- Redesigned **30+** pages of an internal vehicle management platform (**1,000+ users**), consolidating redundant component variants and aligning the library with Lucid's brand system
- Built full-stack features (React/TypeScript, Go) including a changelog system and toast notifications that reduced duplicate feature requests
- Integrated self-hosted web analytics, revealing significant mobile traffic that informed a responsive retrofit across the application
- Conducted **20+** user interviews, surveys, and wireframed information architecture improvements in preparation for a design consultancy engagement

**UX Designer** - JSTOR Daily  
*September 2024 - May 2025*

- Conducted research and redesigned the news site's website (**700,000+** monthly sessions), reducing common task completion time by over **50%** and improving usability (**35%** SEQ improvement)
- Performed competitive analysis, surveyed and interviewed **200+** users, created personas/user journey maps, and finished with accessible, high-fidelity prototypes
- Concluded with written report of design recommendations backed by research and implementation methods

**Web Designer & Dev** - UMich Living Online Lab  
*May 2024 - January 2025*

- Designed and built responsive web application displaying the design histories of popular social media platforms, targeting users from children to researchers
- Deployed with Next.js, TypeScript, PostgreSQL, AWS S3, RDS, and hosted through Amplify

**Web Dev Intern** - Idaho National Laboratory  
*June 2023 - August 2023*

- Led a web project to simplify dataset uploads, making data easily accessible for **6,000+** scientists and researchers
- Redesigned dataset upload portal using user-generated feedback, reducing form inputs by over **15%** and consolidating uploads onto one dedicated site
- Developed redesign utilizing a diverse tech stack, including HTML, CSS, JavaScript, Flask, Bootstrap, and PostgreSQL

## Projects

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**Design Engineer** - hundred and one  
*Feb 2026 - Mar 2026*

- Designed and developed e-commerce website for a new basics clothing company, launching their online presence
- Conducted competitive analysis, prototyped in Figma and Paper app, and built the site using Next.js and Shopify

**UX Designer** - Wafflr  
*January 2025 - May 2025*

- Designed social media platform for building deeper connections with friends through consistent video updates
- Conducted user interviews and completed UX design process from wireframes to interactive prototypes